CLOTHING & TEXTILES I

MIS03 09027

This course introduces students to basic consumer skills regarding fabric, design, construction, and maintenance techniques. Instruction may include cost analysis, wardrobe planning, basic sewing and fiber terminology, equipment for hand and/or machine sewing, reading and using a pattern, and care and maintenance of fabrics and garments.

Credit 1/4, 1/2, or 1 credit

Max credit = 1

Level Grades 9-12

CLOTHING & TEXTILES II

MIS03 09029

This course provides students with knowledge and skills to identify and incorporate design details in garments or environmental textiles, assess and upgrade commercially produced patterns or products, and perform basic repairs and/or alterations. Lab experiences may include design and/or construction of one or more projects related to the concepts taught.

Credit 1/4, 1/2, or 1 credit

Max credit = 1

Level Grades 9-12

Standard	CAREER, COMMUNITY, and FAMILY				
1	CONNECTIONS				
	Integrate multiple life roles and responsibilities in family, work, and community settings.				
Topic 1.1	Analyza str	rategies to manage multiple roles and responsibilities (individual, family, career, community, and global).			
Topic 1.1	Analyze sti	Student Competencies			
	1.1.6	Develop a life plan, including pathways to acquiring the knowledge and skills needed to achieve individual, family, and career goals.			
Topic 1.2	Demonstrate transferable knowledge, attitudes, and technical and employability skills in school, community, and				
	workplace				
		Student Competencies			
	1.2.1	Analyze potential career choices to determine the knowledge, skills, attitudes, and opportunities associated with each career.			
	1.2.5	Analyze future-ready strategies to shape, manage, and utilize change, including changing technologies, in workplace settings.			
	1.2.7	Analyze factors that contribute to maintaining safe and healthy school, work, and community environments.			
	1.2.8	Demonstrate employability skills, work ethics, and professionalism.			
Standard 2	CONSUMER and FAMILY RESOURCES Evaluate management practices related to the human, economic, and environmental resources in a global context.				
Topic 2.1	Demonstrate management of individual and family resources such as food, clothing, shelter, health care, recreation,				
	transporta	tion, time, and human capital. Student Competencies			
	2.1.1	Apply time management, organizational, and process skills to prioritize tasks and achieve goals.			
	2.1.4	Apply consumer skills to providing and maintaining clothing.			
Topic 2.2	opic 2.2 Analyze the relationship between the global environment and family and consumer resources.				
		Student Competencies			
	2.2.3	Demonstrate behaviors that conserve, reuse, and recycle resources to maintain the environment.			

Standard 16	TEXTILES, FASHION, and APPAREL Integrate knowledge, skills, and practices required for careers in textiles and apparels.					
Topic 16.1	Analyze ca	Analyze career paths within textile apparel and design industries.				
	1611	Student Competencies				
	16.1.1	Explain the roles and functions of individuals engaged in textiles, fashion, and apparel careers.				
	16.1.2	Analyze opportunities for employment and entrepreneurial endeavors.				
	16.1.3	Summarize education and training requirements and opportunities for career paths in textile, fashion, and apparel industries.				
Topic 16.2	Evaluate to	extiles, fashion, and apparel products and materials and their use in diverse settings.				
		Student Competencies				
	16.2.1	Apply appropriate terminology for identifying, comparing, and analyzing the most common generic textile fibers and fabrics.				
	16.2.2	Evaluate performance characteristics of textile fiber and fabrics.				
	16.2.3	Analyze textile legislation, standards, and labeling in the global economy.				
	16.2.4	Analyze characteristics of textile components in the design, construction, care, use, maintenance, and disposal or recycling of products.				
	16.2.5	Demonstrate appropriate procedures for care and disposal or recycling of textile products, considering diverse needs locally and globally.				
	16.2.6	Evaluate fibers and fabrics for sustainability factors.				
	16.2.7	Evaluate quality of textiles, fashion, and apparel construction and fit.				
Topic 16.3	Demonstrate textiles, fashion, and apparel design skills.					
		Student Competencies				
	16.3.1	Explain the ways in which fiber, fabric, texture, pattern, and finish can affect visual appearance.				
	16.3.2	Apply basic and complex color schemes and color theory to develop and enhance visual effects.				
	16.3.3	Utilize elements and principles of design in designing, construction, and/or altering textiles, fashion, and apparel.				
	16.3.7	Demonstrate ability to use technology for fashion, apparel, and textile design.				
Topic 16.4	Demonstra	nte skills needed to produce, alter, or repair textiles, fashion, and apparel.				
	Student Competencies					
	16.4.1	Demonstrate professional skills in using traditional and technologically innovative equipment, tools, and supplies in				
		textiles, fashion, and apparel construction, alteration, repair, and recycling.				
	16.4.2	Explain production processes for creating fibers, yarns, woven and knit fabrics, and non-woven textile products.				
	16.4.3	Use appropriate industry products and materials for cleaning, pressing, and finishing textiles, fashion, and apparel.				
	16.4.5	Demonstrate basic skills for production, alteration, repair, and recycling of textiles, fashion, and apparel.				

Topic 16.5	Evaluate elements of textiles, fashion, and apparel merchandising.					
Student Competencies						
	16.5.2	Analyze the cost of constructing, manufacturing, distributing, altering, repairing, or recycling textiles, fashion, and apparel.				
*Topic 16.8	Examine historical, cultural, and social influences on textiles and apparel.					
Student Competencies						
	*16.8.1	Explore customs and social norms.				
	*16.8.2	Recognize historical, cultural, and social influences on current textiles and apparel trends.				

^{*}This is not listed in the National/State Standards; however, it is strongly suggested by the State Teacher Committee.

Clothing and Textiles I, II Course Topics and Related Standards Overview

Clothing & Textiles I, II	FACS I	Middle School FACS
MIS03 # 09027 or 09029	MIS03 # 09022	MIS03 # 09006
Clothing	Clothing	Clothing
Function of Clothing (16.8.2)	Function of Clothing (16.8.2)	Cioning
Effects of Changing Roles & Lifestyles (16.8.1, 16.8.2)	Effects of Changing Roles & Lifestyles (16.8.1)	
Self-Expression (16.2.4)	Directs of Changing Roles to Effectives (101011)	
Wardrobe Planning (16.2.4, 16.3.1, 16.3.2)		
Dressing for the Occasion and the Life Stage (16.3.1)		
Economics of the Clothing Dollar	Economics of the Clothing Dollar	Economics of the Clothing Dollar
Purchasing Decisions (16.5.2)	Purchasing Decisions (16.5.2)	Purchasing Decisions (16.5.2)
Advertising (16.5.2)	, , ,	
Consumer Rights and Responsibilities (16.2.3)		
Recycle, Repair, Reuse (2.2.3)		
Textile Skills	Textile Skills	Textile Skills
Fibers and Finishes (16.2.1, 16.2.2, 16.4.2)	Fibers and Finishes (16.2.1, 16.2.2, 16.4.2)	
Styles, Fabrics, & Colors (16.2.4, 16.3.1, 16.3.2, 16.3.3)	Styles, Fabrics, and Colors (16.2.4)	
Labels (16.2.3)	Labels (16.2.3)	Labels (16.2.3)
Care and Maintenance	Care and Maintenance	Care and Maintenance
Laundry (16.4.3)	Laundry (16.4.3)	Laundry (16.4.3)
Repair (2.1.4)	Repair (2.1.4)	Repair (2.1.4)
Home Textiles (16.2.5)		
Equipment and Work Areas	Equipment and Work Areas	Equipment and Work Areas
Identification and Use (16.4.1, 16.4.3)	Identification and Use (16.4.1, 16.4.3)	Identification and Use (16.4.1, 16.4.3)
Safety (1.2.7)	Safety (1.2.7)	Safety (1.2.7)
Construction	Construction	Construction
Basic Construction Techniques (16.4.1-3, 16.4.5)	Basic Construction Techniques (16.4.1,3,5)	Basic Construction Techniques (16.4.1,3,5)
Specialized Design&Construction (16.2.4, 16.3.2, 16.3.3)		
Non-clothing and Clothing Items (16.3.3, 16.3.7)	Non-clothing & Clothing Items (16.3.3, 16.3.7)	Non-clothing & Clothing Items (16.3.3, 16.3.7)
Alterations (16.4.1, 16.4.5)		
Clothing Redesign and Recycling (2.2.3, 16.3.7)	Clothing Redesign and Recycling (2.2.3)	Clothing Redesign and Recycling (2.2.3)
Working with Unique Fabrics (16.2.4, 16.4.2, 16.4.5)		
Management Skills (1.2.8, 2.1.1)	Management Skills (1.2.8, 2.1.1)	Management Skills (1.2.8, 2.1.1)
Current Issues	Current Issues	Current Issues
Trends/Fads (1.2.5)	Trends/Fads (1.2.5)	
Technological Advances (1.2.5, 16.3.2, 16.3.7)		
Related Careers (1.1.6, 1.2.1, 16.1.1-16.1.3, 16.5.2,	Related Careers (1.2.1)	Related Careers
16.8.1-16.8.2)		